

## Standard L4: Software Developer (revision)

**UOS reference number**

ST0116\_v2

**Trailblazer reference number**

TB0525

**Title of occupation**

Software Developer (revision)

**Trailblazer name**

Software Developer

**Core and options**

No

**Resubmission**

Yes

**Level of occupation**

Level 4

**Route**

Digital

**Typical duration of apprenticeship**

24 Months

**Target date for approval**

31 May 2020

### Occupational profile

#### Summary

This occupation is found across every sector for example, Financial Services, Computer Gaming, Retail, Transport, Security and Defence in organisations ranging from large multi-nationals, public sector bodies and government projects developing multi-billion-pound software solutions to support key projects to small consultancy firms designing bespoke software solutions for clients.

The broad purpose of the occupation is to understand a client's requirements as provided in design specification and then build and test high-quality code solutions to deliver the best outcome.

Software developers are the creative minds behind computer programs. Some develop the applications that allow people to do specific tasks on a computer or another device. Others develop the underlying systems that run the devices or that control networks.

For example, a software developer may work on Transport ticketing systems, traffic light

control systems, customer-facing websites for journey planning and account management, internal websites for monitoring the status of train and road networks. Bespoke asset management systems.

In a computer gaming context, a software developer may work with a creative digital design team to give life to the teams ideas through the delivery of effective code to provide an attractive gaming experience that can give the product a commercial advantage.

In a retail context a software developer may work on delivering coding solutions to deliver online retail opportunities for businesses that provide a responsive and secure trading environment for customers to purchase goods and interact with the retailer.

Organisations use software to ensure that their operations become ever more effective and robustly reduce the incidence of downtime by building quality tested software solutions to give a better service. For example, in commercial organisations this can give them a competitive advantage by being able to analyse significant amounts of data quickly and efficiently to provide the business with information and management systems. This can save time and help the business spot profit making opportunities. For public sector bodies the right software solution can drive up performance and help target scarce resources more effectively and ensure that customer expectations are more likely to be met.

A software developer in a medium to large organisation will typically be working as part of a larger team, in which they will have responsibility for some of the straightforward elements of the overall project. In a smaller enterprise a software developer may be working as the only developer on a project but under direct supervision. A software developer will interpret design documentation and specifications provided by more experienced or specialist members of the team, such as a business analyst or technical architect.

In their daily work, a Software Developer interacts with internal and external parties including users/customers (to understand their needs and test the software developed through user testing) and team members from a range of specialist fields including designers, developers, engineers, analysts and project/delivery managers (to ensure the effective implementation of software solutions). A developer will typically be working as part of a larger team, in which they will have responsibility for some of the straightforward elements of the overall project. The developer will need to be able to interpret design documentation and specifications. The customer requirements will typically be defined and agreed by more experienced or specialist members of the team, such as a business analyst or technical architect.

A Software Developer is typically office-based however field-based research and testing may require periods of time working in the environments of the clients whose needs they are

## Standard

### L4: Software Developer (revision) (continued)

seeking to meet.

An employee in this occupation will be responsible for developing software solutions across the full software development life cycle from research and development, through continuous improvement, to product/service retirement. They may work both autonomously and as part of wider teams, typically reporting to a more senior member of their team.

#### **Typical job titles**

Typical job titles include Web Developer, Application Developer, Mobile App Developer, Games Developer, Software Developer.

Duty	Knowledge	Skills	Behaviours
D1: Take and interpret given software development requirements to estimate personal time and effort required to deliver the work product to enable accurate costs to be established.	K1, K2, K3, K6, K7	S7, S11	B1, B2, B8
D2: Break software development activities down into logical units of work to enable sequencing and ensure the best possible structuring of activities to deliver a high-quality product right first time.	K1, K3, K6, K7, K9	S1, S7, S8, S16	B1, B2
D3: Report progress accurately throughout the development life cycle stages to ensure adequate audit trails of key work steps such that the organisation can demonstrate how the product has been created for quality and commercial purposes	K1, K2, K3, K4, K6, K8	S15	B4
D4: Identify and report any impediments to software development activities and propose practical solutions.	K7	S7, S9	B1, B5, B6, B7, B8, B9
D5: Convert customer requirements into technical requirements, both functional and non-functional to ensure that customers' expectations are accurately reflected in the software products developed.	K1, K2, K3	S2, S9, S11, S12, S14	B1, B2, B3, B4, B6, B7, B8
D6: Identify and select the most appropriate technical solution, taking into consideration coding best practice and appropriate quality standards.	K7, K9, K11	S1, S8, S9, S11, S12, S16	B5, B6, B8, B9
D7: Communicate software development solutions to a range of internal or external stakeholders to ensure clear understanding of requirements and how they have been met or adjusted.	K1, K2, K3, K4, K6	S15	B1, B4, B6, B7
D8: Consider security implications of proposed design to ensure that security considerations are built in from inception and throughout the development process.	K7, K8, K11	S1, S2, S3, S8, S11	B5, B8
D9: Write logical and maintainable software solutions to meet the design and organisational coding standards (software development lifecycle -implementation/build phase).	K9, K11	S1, S2, S3, S8, S10, S11, S12, S16	B2, B3
D10: Apply security best practice to the software solution throughout the software development life cycle	K7, K8	S8, S11, S12	B5
D11: Create and maintain appropriate project documentation to explain the development process and resources used.	K1, K3, K5, K8	S9	B2, B3
D12: Apply appropriate recovery techniques to ensure the software solution being developed is not lost (software development lifecycle -implementation/build phase).	K7	—	B1, B9
D13: Implement appropriate change control to ensure that software development changes may be tracked, and quality risks managed	K1, K2, K3, K5, K6, K8	—	B2

Duty	Knowledge	Skills	Behaviours
D14: Undertake unit testing of solutions, with appropriate levels of test code coverage, to identify and, where necessary, resolve issues (software development lifecycle -implementation/build phase).	K9, K11, K12	S4, S5, S6, S7, S13	B6
D15: Perform testing of the software solution to ensure a high-quality output (software development lifecycle -test phase).	K9, K11, K12	S4, S5, S6, S13	B3, B8, B9
D16: Deliver a suitably documented deployable solution to the customer for their use (software development lifecycle -deploy phase).	K1, K2, K3, K5	S2, S8, S9, S10, S15	B3
D17: Support delivery of one or more software deployment phases, such as trials and final release, to ensure that software developer outcomes are deployed correctly.	K2, K5, K6, K8	S5, S6, S10	B1, B4, B7, B9
D18: Provide support during software trials and after final release to ensure that customers understand and can correctly apply the product, and risks are mitigated.	K2, K5	—	B4, B9
D19: Respond appropriately to given Service Level Agreements (SLA) to ensure that time and resources invested in software development activity are allocated appropriately to deliver good customer service.	K1, K2, K3, K5, K6, K7, K8	S14	B1, B6, B8, B9
D20: Apply suitable 'bug fix', appropriate to the severity and priority of the software development issue identified.	K12	S4, S7, S13	B6
D21: Practice continuous self-learning to keep up to date with technological developments to enhance relevant skills and take responsibility for own professional development	—	—	B1, B3, B8, B9, B10

### Knowledge

K1: all stages of the software development life cycle (what each stage contains, including the inputs and outputs)

K2: roles and responsibilities within the software development lifecycle (who is responsible for what)

K3: the roles and responsibilities of the project life cycle within your organisation, and your role

K4: how best to communicate using the different communication methods and how to adapt appropriately to different audiences

K5: the similarities and differences between different software development methodologies, such as agile and waterfall.

K6: how teams work effectively to produce software and how to contribute appropriately

K7: software design approaches and patterns, to identify reusable solutions to commonly occurring problems

K8: organisational policies and procedures relating to the tasks being undertaken, and when to follow them. For example, the storage and treatment of GDPR sensitive data.

K9: principles of algorithms, logic and data structures relevant to software development for example:

- Arrays
- Stacks
- Queues
- Linked Lists
- Trees
- Graphs
- Hash Tables
- Sorting Algorithms
- Searching Algorithms
- Critical sections and race conditions.

K10: principles and uses of relational and non-relational databases

K11: software designs and functional/technical specifications

K12: software testing frameworks and methodologies

### Skills

S1: create logical and maintainable codes

S2: develop effective user interfaces

S3: link code to data sets

S4: test code and analyse results to correct errors found using unit testing

S5: conduct a range of test types, such as Integration, System, User Acceptance, Non-Functional, Performance and Security testing.

S6: identify and create test scenarios

S7: apply structured techniques to problem solving, can debug code and can understand the structure of programmes to identify and resolve issues

S8: create simple software designs to effectively communicate understanding of the program

S9: create analysis artefacts, such as use cases and/or user stories

S10: build, manage and deploy code into the relevant environment

S11: apply an appropriate software development approach according to the relevant paradigm (for example object oriented, event driven or procedural)

S12: follow software designs and functional/technical specifications

S13: follow testing frameworks and methodologies

S14: follow company, team or client approaches to continuous integration, version and

source control

S15: communicate software solutions and ideas to technical and non-technical stakeholders

S16: apply algorithms, logic and data structures

S17: interpret and implement a given design whilst remaining compliant with security and maintainability requirements

### Behaviours

B1: Works independently and takes responsibility. For example, has a disciplined and responsible approach to risk, and stays motivated and committed when facing challenges

B2: Applies logical thinking. For example, uses clear and valid reasoning when making decisions related to undertaking work instructions

B3: Maintains a productive, professional and secure working environment

B4: Works collaboratively with a wide range of people in different roles, internally and externally, with a positive attitude to inclusion & diversity

B5: Acts with integrity with respect to ethical, legal and regulatory ensuring the protection of personal data, safety and security.

B6: Shows initiative for solving problems within their own remit, being resourceful when faced with a problem to solve.

B7: Communicates effectively in a variety of situations to both a technical and non-technical audience.

B8: Shows curiosity to the business context in which the solution will be used, displaying an inquisitive approach to solving the problem. This includes the curiosity to explore new opportunities, and techniques; the tenacity to improve methods and maximise performance of the solution; and creativity in their approach to solutions.

B9: Demonstrates creativity and tenacity in their approach to solutions and the methods used to come to a solution for example, sees the task through to the end by devising new solutions and despite obstacles and problems along the way.

B10: Committed to continued professional development.

Duty	Training requirement	Method of delivery	Provider type	OTJ days
D1: Take and interpret given software development requirements to estimate effort to deliver the work product to enable accurate costs to be established.				6
D2: Break software development activities down into logical units of work to enable sequencing and ensure the best possible structuring of activities to deliver a high-quality product right first time.				5
D3: Report progress accurately throughout the development life-cycle stages to ensure adequate audit trails of key work steps such that the organisation can demonstrate how the product has been created for quality and commercial purposes				3
D4: Identify and report any impediments to software development activities and propose practical solutions.				2
D5: Convert customer requirements into technical requirements, both functional and non-functional to ensure that customers' expectations are accurately reflected in the software products developed.				9
D6: Identify and select the most appropriate technical solution, taking into consideration coding best practice and appropriate quality standards.				4
D7: Communicate software development solutions to a range of internal or external stakeholders to ensure clear understanding of requirements and how they have been met or adjusted.				2
D8: Consider security implications of proposed design to ensure that security considerations are built in from inception and throughout the development process.				4

## Example training specification (continued)

Duty	Training requirement	Method of delivery	Provider type	OTJ days
D9: Write logical and maintainable software solutions to meet the design and organisational coding standards (software development lifecycle -implementation/build phase).				20
D10: Apply security best practice to the software solution throughout the software development lifecycle				5
D11: Create and maintain appropriate project documentation to explain the development process and resources used.				3
D12: Apply appropriate recovery techniques to ensure the software solution being developed is not lost (software development lifecycle -implementation/build phase).				2
D13: Implement appropriate change control to ensure that software development changes may be tracked, and quality risks managed				2
D14: Undertake unit testing of solutions, with appropriate levels of test code coverage, to identify and, where necessary, resolve issues (software development lifecycle -implementation/build phase).				7
D15: Perform testing of the software solution to ensure a high-quality output (software development lifecycle -test phase).				6
D16: Deliver a suitably documented deployable solution to the customer for their use (software development lifecycle -deploy phase).				2
D17: Support delivery of one or more software deployment phases, such as trials and final release, to ensure that software developer outcomes are deployed correctly.				5
D18: Provide support during software trials and after final release to ensure that customers understand and can correctly apply the product, and risks are mitigated.				2

## Example training specification (continued)

Duty	Training requirement	Method of delivery	Provider type	OTJ days
D19: Respond appropriately to given Service Level Agreements (SLA) to ensure that time and resources invested in software development activity are allocated appropriately to deliver good customer service.				3
D20: Apply suitable 'bug fix', appropriate to the severity and priority of the software development issue identified.				4
D21: Practice continuous self-learning to keep up to date with technological developments to enhance relevant skills and take responsibility for own professional development				0

## Additional information

### Entry requirements

No entry requirements specified

### Professional recognition

No professional body recognition specified

## Trailblazer membership details

### Chair

Rebecca Plant (Microsoft)

### Facilitator

Max Reynolds (None)

### Employer members

Name	Employer
Jonathan Goodall	Risual Ltd
Phil Vetter	Exclaimer Ltd
Ryan Horsnall	First Finance Ltd

### Other members

Name	Employer
John Pritchard	ARCH